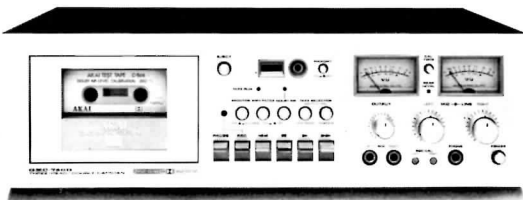
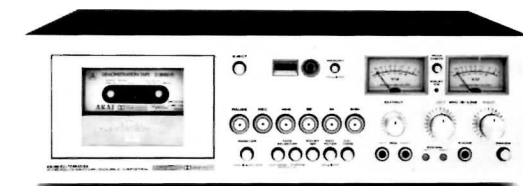


Wow & Flutter... Less than 0.08% WRMS  
 Frequency Response... 30 Hz to 14,000 Hz ( $\pm 3$  dB) using Low Noise tape, 30 Hz to 16,000 Hz ( $\pm 3$  dB) using CrO<sub>2</sub> tape, 30 Hz to 17,000 Hz ( $\pm 3$  dB) using Fe-Cr tape  
 Distortion... Less than 1.5% (1,000 Hz "O" VU) using Low Noise tape  
 Signal-to-Noise Ratio... Better than 50 dB (measured via tape with peak recording level of +3 VU)  
 Dolby Switch ON... Improves up to 10 dB above 5 KHz  
 Output Jacks...  
 Line (2)... 0.775V ("O" VU). Required load impedance... more than 20K ohms, Phone (1)... 30 mV/8 ohms  
 Input Jacks...  
 Microphone (2)... 0.3 mV/4.7K ohms, Line (2)... 70 mV/100K ohms  
 Din Jack... 0.55V/3 mV



### GXC 740D Solenoid controls

Wow & Flutter... Less than 0.07% WRMS  
 Frequency Response... 30 to 15,000 Hz  $\pm 3$  dB using Low Noise tape, 30 to 16,000 Hz  $\pm 3$  dB using CrO<sub>2</sub> tape, 30 to 18,000 Hz  $\pm 3$  dB using Fe-Cr tape  
 Distortion... Less than 1% (1,000 Hz "O" VU)  
 Signal-to-Noise Ratio... Better than 50 dB (measured via tape with peak recording level of +5 VU) Dolby Switch ON... Improves up to 10 dB above 5 KHz  
 Output Jacks...  
 Line (2)... 0.775V ("O" VU). Required load impedance... more than 20K ohms, Phone (1)... 50 mV/8 ohms  
 Input Jacks...  
 Microphone (2)... 0.3 mV/4.7K ohms, Line (2)... 70 mV/100K ohms



### GXC 760D 3 motors

Wow & Flutter... Less than 0.06% WRMS, 0.16% (Din 45500)  
 Frequency Response... 30 to 15,000 Hz  $\pm 3$  dB using Fe tape, 30 to 17,000 Hz  $\pm 3$  dB using CrO<sub>2</sub> tape, 30 to 18,000 Hz  $\pm 3$  dB using Fe-Cr tape  
 Distortion... Less than 1% (1,000 Hz "O" VU)  
 Signal to Noise Ratio... Better than 51 dB (measured via tape with peak recording level of +5 VU). Dolby Switch ON... Improves up to 10 dB above 5 KHz  
 Output Jacks...  
 Line (2)... 0.775 V, Phone (1)... 50 mV/8 ohms  
 Input Jacks...  
 Microphone (2)... 0.3 mV/4.7K ohms, Line (2)... 70 mV/100K ohms



### GXC 325D 3 head operation

Wow & Flutter... 0.055% WRMS  
 Frequency Response... 30 Hz to 15,000 Hz  $\pm 3$  dB using Low Noise tape, 30 Hz to 16,000 Hz  $\pm 3$  dB using CrO<sub>2</sub> tape, 30 Hz to 18,000 Hz  $\pm 3$  dB using Fe-Cr tape  
 Distortion... Less than 1% (1,000 Hz "O" VU)  
 Signal-to-Noise Ratio... Better than 51 dB (measured via tape with peak recording level of +5 VU) Dolby Switch ON... Improves up to 10 dB above 5 KHz  
 Output Jacks...  
 Line (2)... 0.775 V ("O" VU). Required load impedance... more than 20K ohms, Phone (1)... 30 mV/8 ohms  
 Input Jacks...  
 Microphone (2)... 0.3 mV/8 K ohms, Line (2)... 70 mV/100K ohms  
 Din Jack... 0.775 V/2 mV



### GXC 310D Dual-capstan drive

Wow & Flutter... 0.07% WRMS  
 Frequency Response... 30 Hz to 14,000 Hz  $\pm 3$  dB using Low Noise Tape, 30 Hz to 16,000 Hz  $\pm 3$  dB using CrO<sub>2</sub> Tape, 30 Hz to 17,000 Hz  $\pm 3$  dB using Fe-Cr Tape  
 Distortion... Less than 1.5% (1,000 Hz "O" VU)  
 Signal-to-Noise Ratio... Better than 50 dB (measured via tape with peak recording level of +3 VU).  
 Dolby Switch ON... Improves up to 10 dB above 5 KHz.  
 Output Jacks...  
 Line (2)... 0.775V ("O" VU). Required load impedance... more than 10K ohms, Phono (1)... 30 mV/8 ohms  
 Input Jacks...  
 Microphone (2)... 0.3 mV/5K ohms, Line (2)... 60 mV/100K ohms  
 Din Jack... 0.4V (output), 2 mV (input)